# **BIGATA Antoni**

#### PhD candidate at Imperial College London and Meta AI

#### **♀** London in linkedin.com/in/antoni-bigata



## **EXPERIENCE**

#### PhD in Machine Learning

#### Imperial College London and Meta Al

October 2022 - Ongoing

- **♀** London, United Kingdom
- Research on generative ai and facial animation under the guidance of Prof. Maja Pantic.
- Focused on enhancing cutting-edge generative models, such as diffusion models, for video generation using image and audio inputs.
- Latest project page: Laughing-Matters

#### Research Scientist Intern

#### Meta Al

May 2024 - November 2024

- ♀ London Area, United Kingdom
- Working on cutting-edge research in generative AI and video synthesis, with a focus on enhancing diffusion models for long-coherent speech-driven animations.
- Collaborating with interdisciplinary teams to advance state-of-the-art techniques in facial animation, emotion modeling, and video interpolation.

#### Perception Engineer

#### **Computer Vision Center**

**June 2021 – September 2022** 

- Parcelona, Spain
- Designed and deployed deep learning models for autonomous vehicles in a rural environment utilizing PyTorch and ROS.
- Addressed a range of tasks, including segmentation, 3D and 2D object detection, monocular depth estimation, pedestrian intention prediction, and object tracking.

## Junior Machine Learning Engineer

#### **Visium SA**

## February 2020 - July 2020

- Developed and deployed a deep learning model for time-series forecasting, leveraging TensorFlow and React.
- Achieved a significant improvement in accuracy, with the new model surpassing the previous approach by over 30%.

## **PROJECT**

#### Realistic Talking Face Animation

#### Intelligent Behaviour Understanding Group - Imperial College

September 2020 - April 2021

- **♀** London, United Kingdom
- Research project at Prof. Maja Pantic's Laboratory under her supervision and with guidance from Prof. Pascal Fua at EPFL.
- Aimed to develop a speech-driven facial animation technique that accurately captures lip sync, eye-blink, and natural head motion solely based on speech input.
- Implemented a generative adversarial network (GAN) using PyTorch for this purpose.

## **EDUCATION**

#### Master in Robotics

#### EPFL, Lausanne

🛗 September 2018 - April 2021

GPA: 5.3/6

# Bachelor in Microengineering

EPFL, Lausanne

## September 2015 - June 2018

#### International Baccalauréat (OIB)

#### Cité scolaire internationale, Grenoble

## September 2012 - June 2015

French and Spanish High School diploma

## **SKILLS**

#### **PROGRAMMING**

- Most experienced: Python, C
- Experienced: Java, JS, C++
- Basic knowledge: SQL, Android

#### LIBRARIES

- Machine Learning and Computer Vision: PyTorch, Keras, TensorFlow, Scikit-Learn, OpenCV, Scikit-Image
- Data analysis: Pandas, Seaborn, Spark
- Robotics: ROS
- DevOps: Docker, Git, Flask, React

# **LANGUAGES**

English French Spanish Catalan



### COURSEWORK

Machine Learning
Computer Vision
Deep Learning
Mobile Robotics
Applied Data Analysis
Intelligent Agents and Genetic Algorithms
Optimal Decision Making
Aerial and Swarms Robotics

### OTHER INTERESTS

NGO support: Participated in the 4L trophy Sports: Basketball, Ski, Hiking, Chess